

# OZCHI 2010 Program

KEY	Short paper	Long Paper	Keynote
	Industry Case Studies	Break	
<b>Wednesday November 24th</b>			
9:00am-9:15am	<b>Conference Opening</b>		
9:15am-9:30am	<b>Keynote: John Seely Brown Research on the Edge - high payoffs but risky</b>		
9:30am-9:45am			
9:45am-10:00am			
10:00am-10:15am			
10:15am-10:30am			
<b>Morning tea</b>			
<b>Session</b>	<b>Designing Mobile Experiences</b>		<b>PANEL: Open source, Open learning and Co-creation - Challenges of new CHI practices</b>
11:00am-11:15am	User Experience of Smart Phones in Mobile Journalism - Early Findings on Influence of Professional, Role Heli Väättäjä Tampere University of Technology		
11:15am-11:30am	A Survey on Usage of Mobile Video in Australia, Wei Song, Dian Tjondronegoro Queensland University of Technology		
11:30am-11:45am	Designing for Mobility: Using a Mixed Ideation Approach for Mobile Service Concept, Xiantao Chen Beijing University of Posts and Telecommunications; \ Nokia Research Center \ Beijing, China, Ying Liu, Xia Wang Nokia Research Center \ Beijing, China		
11:45am-12:00pm	On the Implications of Sense of Control over Bicycling: Design of a Physical Stamina-Aware Bike, Chao-Lung Lee Tatung University, Da Lee Tatung University, Yun Maw Cheng Tatung University, Frode Eika Sandnes Oslo University College, Li-Chieh Chen Tatung University, Wei-Chia Chen Tatung University		
12:00pm-12:15pm	Studying PH.A.N.T.O.M. in the Wild: a Pervasive Persuasive Mixed Reality, Game Kasper Løvborg Jensen, Rameshnath Krishnasamy, Vashanth Sellathurai Aalborg University		
12:15pm-12:30pm	Planning Travel as Everyday Design, Dean Hargreaves, Toni Robertson UTS		
<b>Lunch</b>			
<b>Session</b>	<b>Interaction Experiments</b>	<b>Untangling Complex Design Situations</b>	<b>Engaging Experiences</b>
1:30pm-1:45pm	A Project Restarting Support System Using the Historical Log of a User's Window Usage Masaki Omata, Kei Ogasawara, Atsumi Imamiya, University of Yamanashi	Ethnographic Video as Design Specs Jacob Buur, Euan Fraser, Soila Oinonen, Max Rolfstam, University of Southern Denmark	Participatory Design at the Museum – inquiring into children's everyday engagement in cultural heritage Rune Veerasawmy, Christian Dindler, Ole Sejer Iversen, Rachel Charlotte Smith, Aarhus University
1:45pm-2:00pm			
2:00pm-2:15pm	Interactive Definition of Single-user Profiles for Alerting Systems Doris Jung, Steve Jones, University of Waikato	Heterogeneities and complexities in IS design – Still a need to juxtapose organizational elements and design related ideas? Kristoffer Røed, University in Tromsø	Projections on Museum Exhibits Engaging Visitors in the Museum Setting Ditte Amund Basballe, Aarhus University; Kim Halskov, Aarhus University
2:15pm-2:30pm			
2:30pm-2:45pm	Multitouch Finger Registration and Its Applications Oscar Kin-Chung Au, City University of Hong Kong; Chiew-Lan Tai, Hong Kong University of Science and Technology	The Elephant in the Room – Ambiguity and Temporary Closure in a Design Process Janni Nielsen, Mads Bødker, Copenhagen Business School	Playfulness in the User Experience of Personal Mobile Products Juha Arrasvuori, Nokia Research; Hannu Korhonen, Nokia Research; Kaisa Väänänen-Vainio-Mattila, Tampere University of Technology, Nokia Research
2:45pm-3:00pm			
<b>Afternoon tea</b>			
	<b>Designing Social Experiences</b>	<b>Design, Build, Test</b>	<b>Evaluating interactive Technologies 1</b>
3:30pm-3:45pm	Designing Technology for Active Spectator Experiences at Sporting Events Rune Veerasawmy, Aarhus University; Martin Ludvigsen, Aarhus School of Architecture	Designing Interactions for the Collective User Experience Pat Lehane, USQ Toowoomba	Communicative Criteria for Usability Evaluation Stefan Cronholm, Linköping University/University of Borås
3:45pm-4:00pm			

4:00pm-4:15pm	Mutual Engagement in Mobile Multimedia Ben Swift, Henry Gardner; Alistair Riddell, Australian National University	Document Resizing for Visually Impaired Students Michael Connolly, Christof Lutteroth, Beryl Plimmer, University of Auckland	User Experience Evaluation Criteria for Mobile News Making Technology - Findings from a Field Study Heli Vääätäjä Tampere University of Technology
4:15pm-4:30pm			
4:30pm-4:45pm	Who Makes What Sound? Supporting real-time musical improvisations of electroacoustic ensembles Tim Merritt, National University of Singapore; Weiman Kow, Christopher Ng, Kevin McGee, Lonce Wyse, National University of Singapore	SketchNode: Intelligent sketching support and formal diagramming Beryl Plimmer, University of Auckland; Helen Purchase, University of Glasgow; Hong Yul Yang, University of Auckland	Event log messages as a human interface, or, iDo you pine for the days when men were men and wrote their own device drivers? Paul Radford, Andy Linton, Ian Welch Victoria University of Wellington (VUW)
4:45pm-5:00pm			
Thursday November 25th			
9:00am-9:15am	<b>KeyNote: Elizabeth Churchill</b> <b>Vulgar truths of human nature and the challenges they pose for HCI</b>		
9:15am-9:30am			
9:30am-9:45am			
9:45am-10:00am			
10:00am-10:15am			
10:15am-10:30am	Demonstrations		
10:30am-10:45am	Morning tea		
<b>Session</b>	<b>Aging and Older People</b>	<b>Methods Bazaar 1</b>	<b>Industry Case Studies</b>
11:15am-11:30am	Social isolation of older people: the role of domestic technologies, Sonja Pedell, Frank Vetere, Lars Kulik, Elizabeth Ozanne, Alan Gruner University of Melbourne	Ethnography considered useful: situating commonsense, Ann Morrison, Viller Stephen, Mitchell Peta University of Aalborg, Denmark University of Queensland	Making Numbers Count: Tangible UCD Tamsin Stanford, Florian Nachreiner ANZ
11:30am-11:45am	Silver Towns and Smart Technologies, Sung Jun Kim, Bharat Dave The University of Melbourne	Part Science Part Magic... Analysing the OWL Outcomes, Danielle Wilde Tokyo University, Monash University, CSIRO, Kristina Andersen STEIM Studio for Electro-Instrumental Music, Amsterdam	
11:45am-12:00pm	Older adults, interface experience and cognitive decline, Alethea Blackler, Douglas Mahar, Vesna Popovic Queensland University of Technology	Dialogic Shifts: The rhythm and sequence of artifacts in aesthetically informed interaction design practice, Jeremy Yuille, Hugh Macdonald, Yoko Akama, Nifeli Stewart, Laurene Vaughan ACID/RMIT University	Enterprise experience architecture - root and branch design of online services - Faruk Avdi NSW Dept Ed & Training
12:00pm-12:15pm	The lived world of older urban Australians: Relating everyday living to GPS tracking data. Laurie Buys, Desley Vine School of Design \Queensland University of Technology	Visualizing Digital Media Interactions: Providing feedback on jam2jam AV performances, Andrew Brown Queensland University of Technology	
12:15pm-12:30pm	The effects of cognitive ageing on use of complex interfaces, Raghavendra Reddy Gudur, Alethea Blackler, Doug Mahar, Vesna Popovic Queensland University of Technology	Research In and Through Design - An Interaction Design Research Approach, Peter Dalsgaard Aarhus University	Using participatory design with internal stakeholders to drive product innovation, Larissa Azevedo- Westpac
12:30pm-12:45pm	Senior Interactions, Eva Brandt, Lone Malmberg, Thomas Binder Danish Design School	Using Diaries for Evaluating Interactive Products: The Relevance of Form and Context, Martin Tomitsch, Nikash Singh, Ghazaleh Javadian The University of Sydney	
Lunch			
<b>Session</b>	<b>PANEL: Involving Seniors in Co-design - an exploration of methodological challenges</b>	<b>Sustainable Design</b>	<b>What's in a Name, or a Password?</b>
1:45pm-2:00pm		Chutney and Relish: Designing to Augment the Experience of Shopping at a Farmers' Market Ann Light, Sheffield Hallam University; Ian Wakeman, Jon Robinson, Dan Chalmers, Univeristy of Sussex; Anirban Basu, University of Sussex	Interpreting Technology-Mediated Identity: Perception of Social Intention and Meaning in Bluetooth Names Freya Palmer, Eamonn O'Neill, University of Bath
2:00pm-2:15pm			

2:15pm-2:30pm		Reflecting on Reflection: Framing a Design Landscape Rowanne Fleck, University of Sussex; Geraldine Fitzpatrick, Vienna University of Technology / University of Sussex	What's My Name Again? Sociotechnical Considerations for Author Name Management in Research Databases Dana McKay, Library, Institute for Social Research / Swinburne University of Technology; Rebecca Parker, Library, Institute for Social Research / Swinburne University of Technology; Silvia Sanchez, The Hiser Group
2:30pm-2:45pm			
2:45pm-3:00pm		Curbing Paper Wastage Using Flavoured Feedback, Richard Medland The Queensland University of Technology - Institute for Creative Industries and Innovation	Reinforcing bad behaviour: the misuse of security indicators on popular websites, Douglas Stebila Queensland University of Technology
3:00pm-3:15pm		Householder Experiences with Resource Monitoring Technology in Sustainable Homes, Wendy Miller, Laurie Buys Queensland University of Technology	How HCI Design Influences Web Security Decisions, Kenneth Radke, Colin Boyd, Margot Brereton, Juan Gonzalez Nieto Information Security Institute, Queensland University of Technology School of Design, Queensland University of Technology
Afternoon tea			
3:45pm-4:00pm	<h2 style="margin: 0;">Keynote: Jacob Buur</h2> <h3 style="margin: 0;">From User Interaction to User Innovation</h3>		
4:00pm-4:15pm			
4:15pm-4:30pm			
4:30pm-4:45pm			
4:45pm-5:00pm			
Friday November 26th			
	<b>Methods Bazaar 2</b>	<b>Evaluating Interactive Technologies 2</b>	<b>Co-presence and Remote Collaboration</b>
9:30am-9:45am	Understanding experience using dialogical methods: The case of serendipity Tuck Leong, Aarhus University, Denmark; Peter Wright, University of Newcastle, UK; Frank Vetere, University of Melbourne, Australia; Steve Howard, University of Melbourne, Australia	Improving Stylus Interaction for eMedical Forms Nilanthi Seneviratne, Beryl Plimmer, University of Auckland	Conversational Management of Network Trouble Perturbations in Personal Videoconferencing E. Sean Rintel, The University of Queensland
9:45am-10:00am			
10:00am-10:15am	A Methodology to Evaluate Creative Design Methods: A Study with the BadIdeas Method Paula Alexandra Silva, Fraunhofer Portugal; Janet C. Read, University of Central Lancashire	An Empirical Comparison of Tag Clouds and Tables Josh Oosterman, Andy Cockburn, University of Canterbury	Investigating Factors influencing Trust in Video-Mediated Communication Cameron Teoh, Holger Regenbrecht, David O'Hare, University of Otago
10:15am-10:30am			
10:30am-10:45am	AUXie: Initial Evaluation of a Blind-Accessible Virtual Museum Tour, Aram Dulyan, Ernest Edmonds University of Technology, Sydney \ Creativity and Cognition Studios	Interactive Tabletops with Non-Interactive Rims, Kelvin Cheng, CSIRO, Christian Mueller-Tomfelde, CSIRO, Natalie Ruiz, NICTA	Supporting Collaborations across a Biocontainment Barrier, Jane Li, CSIRO ICT Centre, Christian Mueller-Tomfelde, CSIRO ICT Centre, Alex Hyatt, CSIRO Animal Health Laboratory
10:45am-11:00am	Personality, Motivation and Video Games, Daniel Johnson Queensland University of Technology, John Gardner CSIRO	Head or Gaze? Controlling Remote Camera for Hands-Busy Tasks in Teleoperation: A Comparison, Dingyun Zhu, Australian National University, CSIRO, Tom Gedeon, Australian National University, Ken Taylor, CSIRO	Being There With Others: Copresence and Technologies for Informal Interaction, Kate Goodwin, Frank Vetere, Gregor Kennedy The University of Melbourne
Morning tea			
<b>Session</b>	<b>Learning and Searching</b>	<b>Social and Locational</b>	<b>Interaction in Communities</b>
11:30am-11:45am	Can Traditional HCI Principles Be Applied to Computing Technology in Learning Contexts?, Daryl Ku, Jon Pearce, Wally Smith, Interaction Design Group\University of Melbourne	User Interface Design for Social Web Theme and Opinion Analysis, Renato Iannella Semantic Identity, Queensland University of Technology, Australia, Adam Finden, Stacked Creations, Laurianne Sitbon, University of Queensland, Australia	Interaction, Privacy and Profiling Considerations in a Prototype Agile Ride Share System, Sunil Ghelawat, Kenneth Radke, Margot Brereton Queensland University of Technology
11:45am-12:00pm	Child-Robot Interaction during Collaborative Game Play: Effects of Age and Gender on Emotion and Experience, Suleman Shahid, Emiel Kraemer, Marc Swerts, Omar Mubin Tilburg center for Cognition and Communication, Eindhoven University of Technology	Extending design encounters with use of social media, Signe L. Yndigeegn IT University of Copenhagen	Fear and Danger in Nocturnal Urban Environments, Christine Satchell, The Urban Informatics Group at QUT & The Interaction Design Group at The University of Melbourne, Marcus Foth, The Urban Informatics Group at QUT
12:00pm-12:15pm	Spelling Bug - Benefits of using adaptive technology for training spelling in primary school classrooms Marie Boden, Stephen Viller, Shelley Dole, University of Queensland	Tag Clouds as Social Signallers, Timothy Christie University of Tasmania, Christopher Lueg University of Tasmania, Nilufar Baghaei Tasmanian ICT Centre, CSIRO	eParticipation as an Information Ecology: a micro-scale examination of two cases in Helsinki, Joanna Saad-Sulonen Aalto University

12:15pm-12:30pm	Web Searching Interaction Model based on User Cognitive Styles, Khamsum Kinley, Dian Tjondronegoro, Helen Partridge Queensland University of Technology	Social Music Services in Teenage Life - A Case Study, Sari Komulainen, Minna Karukka, Jonna Häkkinä Nokia Oyj. Nokia Research Center	Designing a Local Community Communication Fabric:, Fiona Redhead, Margot Brereton Queensland University of Technology
12:30pm-12:45pm	User-Web Interactions: How Wholistic/ Analytic Web Users Search the Web?, Khamsum Kinley, Dian Tjondronegoro QUT	Geovisualisation: Sense-making and knowledge discovery with location-based data, Chris Marmo, William Cartwright, Jeremy Yuille RMIT University	Aligning Research and External Stakeholder Agendas in Collaborative Interaction Design Projects, Peter Dalsgaard Aarhus University
12:45pm-1:00pm	Effect of Topic Domain and Task Type on Web Image Searching, Jack Tseng, Dian Tjondronegoro Queensland University of Technology	ReGroup: Using Location Sharing to Support Distributed Information Gathering, Tim Nugent, Christopher Lueg University of Tasmania	Sensor Networks and Future Communities: How to Design Interaction Between Multiple Scales, Denisa Kera National University of Singapore, Connor Graham Asia Research Institute, Singapore
	Lunch		
1:30pm-1:45pm	Lunchtime roundtable: HCI and the Excellence in Research Australia Initiative - toward a high impact discipline	Lunchtime roundtable: Teaching HCI as a design discipline - sharing ideas, tricks and challenges	Lunchtime roundtable: Convene a roundtable for a topic of interest to you
1:45pm-2:00pm			
2:00pm-2:15pm			
2:15pm-2:30pm	<b>Keynote: Toni Robertson</b> <b>Power to the people! Human centred design as a basic human right</b>		
2:30pm-2:45pm			
2:45pm-3:00pm			
3:00pm-3:15pm			
3:15pm-3:30pm			
3:30pm-3:45pm	Conference Close		
3:45pm-4:00pm	Closing afternoon tea		
4:00pm-4:15pm			